

HAWK TIME
Engaging the Whole Child

1. What is Hawk Time?

Hawk Time (HT) is time built into the school schedule three days per week so students can work towards meeting and/or exceeding state standards, through social/emotional learning, intervention and enrichment.

2. When is Hawk Time?

Hawk Time is three days a week, Tuesday-Thursday. The second and third grade students participate from 2:00-2:30. The first grade students will start Hawk time in January. The fourth thru sixth grade students participate from 2:30-3:00.

3. What happens during Hawk Time?

At the beginning of the week teachers determine where students will go for Hawk Time. Students are assigned to work complete, intervention or an enrichment station.

4. What is work complete?

Students who are missing work are assigned to the Work Complete station, until their work is complete. When students have completed missing assignments they participate in an enrichment station.

5. What is intervention?

Grade levels determine the essential concepts for each week. Students who have not shown mastery in the concept that week attend intervention. Intervention (reteach) is a small group of 4-5 students relearning the concept.

6. What is enrichment?

The term enrichment refers to enhancing opportunities for learners. There are nine enrichment stations. Each month the enrichment stations have a new core focus.

Example:

September Stations	
Station #1-Poetry-Learning 3 different styles of poems and creating their own poetry.	Station #8-Twisted Tales- Reviewing the writing process-brainstorms, and prewrite. Writing a twisted about tale.
Station #2-Comic Strips-Learning the basic elements of a story and telling that story with few words and a lot of pictures.	Station #9--Puzzles/Read Aloud-Working on puzzles while Mrs. Willis reads aloud a new book monthly.
Station #3-Soccer-Learning skills and doing drills. Finishing the week with a game.	Work Complete-working on missing work.
Station #4-Crazy Cuisine-Learning about my food plate, reading food labels and creating healthy snacks.	Intervention
Station #5-Frolf-Freesbie and Gold Combined	
Station#6-Computers-Working a computer skills while playing math games and typing games on the computer.	
Station #7-Super Fit-Taking resting heart rate and moving heart rate. Compare the difference after playing a game of super tag.	