

# OES PLANNING CALENDAR \* AUG 30 - SEPT 17<sup>TH</sup>, 2010

<p><b>August 22</b></p> <p>8:00am Team Meeting 10:00 Pictures w/Cory Adams Lunch on own, work in room</p> <p>4:00p-5:30p Back to School Night</p>	<p><b>August 23-PM Common Day</b> (9:15a-3:30p)</p> <p>Wear OES CUBS shirt</p> <p>Meet @ 8:45a to welcome students</p> <p>*Rachelle will visit each classroom ☺</p>	<p><b>August 24</b></p> <p>**No Flex this week. Remember to R &amp; P (review &amp; practice) with your class.</p> <p>10-15 min CTL Mtg @ 3:45p</p>	<p><b>August 25</b></p>	<p><b>August 26</b></p> <p>Fundraiser Assembly - 1:32p - No Chairs</p> <p>School Fundraiser begins</p>
<p><b>August 29</b></p> <p><b>2:50 - Collaboration</b> Please be on time</p>	<p><b>August 30-FLEX Begins today</b> *Kindergarten and Sp Ed Preschool begin today</p> <p>FLEX: (Tues-Fri) Lower grades 1:10-1:40p Upper grades 1:40-2:10p</p>	<p><b>August 31</b></p> <p>CTL Mtg @ 3:40p</p>	<p><b>Sept 1</b></p> <p>Principals Mtg - Rachelle</p>	<p><b>Sept 2</b></p>
<p><i>School Fundraiser - Neighborhood Coupon Book - ends Friday, September 9<sup>th</sup>.</i></p>				
<p><b>Sept 5 - Labor Day</b></p> <p>No School</p>	<p><b>Sept 6-Tuition Preschool Begins</b></p> <p>PTA meeting @ 9:30a</p>	<p><b>Sept 7</b></p> <p>SCC Training - Rachelle &amp; Angela Seegmiller</p> <p>Orem Interagency Mtg - Rachelle</p>	<p><b>Sept 8</b></p>	<p><b>Sept 9</b></p> <p>Fundraiser ends today</p>
<p><i>School Fundraiser - Neighborhood Coupon Book - ends this Friday, September 9<sup>th</sup>.</i></p>				

**Upcoming events:**

- \* Fundraiser begins this Friday and ends Friday, September 9<sup>th</sup>.
- \* Road to Success Kick-off Assembly on Monday, Sept 12<sup>th</sup> @ 12:42p - No chairs
- \* Primary Elections at OES - Sept. 13<sup>th</sup>
- \* Vision Screening is Sept. 15<sup>th</sup> (K, 1<sup>st</sup>, 3<sup>rd</sup>, & 5<sup>th</sup> grades)
- \* School Carnival is September 19<sup>th</sup>, 2010

**BE SURE TO WELCOME OUR  
NEW TEAM MEMBERS!  
GIVE THEM AN OES SMILE!  
HAVE A FABULOUS WEEK!**